

Terran Empire Command

DRAFT



Membership Handbook

2014 Edition

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Editor

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SENATOR, TAOL TERRITORY
IMPERIAL GOVERNOR, CENTRAL SECTOR

Publisher

COMMANDER JOHN ERB
EMPEROR (PRO-TEM)

Terran Empire Command:

A fandom organization based on the Mirror Universe from TOS®, TNG®, DS9®, Voyager®, and Enterprise®.

Star Trek's Terran Empire was the repressive interstellar government dominated by the Terrans from Earth and the mirror universe counterpart of United Earth and the United Federation of Planets.

The Empire ruled by terror, with its Imperial Starfleet acting as its iron fist.

This fan organization is a place for those fans of the Mirror Universe to “play” in the fictional Mirror Universe. This is all just for fun. Taking this too seriously won't be fun.

Have fun.



WHAT IS TERRAN EMPIRE COMMAND?

Terran Empire Command (TEC) is a fan organization styling itself after the fictional Terran Empire as seen in Star Trek, Star Trek: Deep Space Nine, Star Trek: Enterprise, and in various books, comics, and role-playing games and supplements. Its a group made by the fans, for the fans. Although we may role-play the TEC as an oppressive dictatorial government in which upward movement is often made through assassination, we are merely having fun with the subject matter. Causing harm (physical or otherwise) to anyone will NEVER be tolerated in TEC.

WHAT MAKES UP TERRAN EMPIRE COMMAND?

Simply put, the members. More specifically, the members as part of chapters. A chapter is a group of members, organized as an Imperial Star Fleet Ship, a Terran Empire Marine Corps Company, Army of the Terran Empire Outpost, or Aerospace Fighter unit. See below for details.

HOW DO I BECOME A MEMBER OT TERRAN EMPIRE COMMAND?

Join our Facebook Group (<https://www.facebook.com/groups/terran.empire.command/>), our Yahoo! Group (<http://www.terran-empire.org>), or sign up by email. At this time, there are no membership fees. We do need to know your email address, your age, and your physical location (to assist you in joining or starting a local chapter).

WHO IS THE EMPEROR?

The Emperor is elected to a two-year term. He is chosen by a simple majority of a quorum of all TEC members. The election is held in December of each odd-numbered year (2013, 2015, etc). The Emperor begins his term on the first day of January of the next even-numbered year (i.e., 01 Jan 2014 to 31 Dec 2015).

Emperors may serve no more than two consecutive terms. In October of the last year of his term, he appoints an Election Officer who will collect and tallies the votes. The election officer must be someone who is eligible to vote in the election, but is not running for Emperor himself.

To run for Emperor, one must be nominated. The Election Officer will call for nominations (via email, via the Yahoo! Group, or via the Facebook Group). No one may nominate oneself. All nominations must be seconded to be valid. Nominees must accept the nomination for the nomination to be valid.

WHAT IS THE SENATE?

The Senate is made up of the leaders of each territory. Territories vary in size, but are usually contiguous groups of states (or other functionally equivalent real-world geopolitical units.) The leader of the territory -- and therefore the Senator -- is the senior-ranking commander of all chapters in the territory. The Senator is commissioned by the Emperor: in other words, the Emperor confirms that the current Senator for that territory is indeed the highest-ranking Commanding Officer of all the chapters in that territory.

WHAT IS AN IMPERIAL GOVERNOR?

Imperial Governors rule Sectors. A Sector is a group of territories, all within the same time zone. The Imperial Governor is appointed by the Emperor, and is usually

Membership in the Terran Empire Command (TEC)

At this time, membership in the Terran Empire Command is free.

To join, go to our Facebook Group at <https://www.facebook.com/groups/terran.empire.command/> or the Yahoo Group at <http://www.terran-empire.org/>

One may join TEC without joining a chapter, but should indicate his branch affiliation. Chapters are groups of TEC members organized along the lines of the fictional Terran Empire military, and may be of several different types:

- ✪ **Ship:** These are modeled on starships in the Imperial Star Fleet of the Terran Empire. Ships are named "ISS _____". Ship names must be approved by the Senate. Two or more relatively nearby ships may join together to form Squadrons. A Fleet is all the ships in a territory.
- ✪ **Terran Empire Marine Corps (TEMC) Company:** TEMC Companies may be independent chapters, or may be part of a Ship. TEMC Companies are numbered and nicknamed. Unit numbers are assigned in order of the company's commissioning, but the unit's nicknames must be approved by the Senate in the same fashion as ships. A member may be a member of a TEMC company that is part of a ship, and hold a position on the ship as well.
- ✪ **Army of the Terran Empire (ATE) Outpost:** These are Army chapters that use the "Fort _____" format. Outpost names must be approved by the Senate.
- ✪ **Aerospace Unit:** Aerospace units are unique. An individual member may be a Fighter Pilot, and may be affiliated with the Imperial Star Fleet, the TEMC, or the ATE, using ranks as appropriate to that branch, without being a member of a chapter. Ships, TEMC Companies, and ATE Outposts may have Aerospace units attached. If it is desired, four or more Fighter Pilots of the same branch affiliation may form an Aerospace chapter. Four pilots make up a Flight. If two or more Flights combine, they form a Squadron; four or more Squadrons form a Group, and four or more Groups may form a Wing. Aerospace Flights are numbered in order of commissioning, like TEMC companies, but Flights have no nicknames. Squadrons, Groups, and Wings, however, may have nicknames, which must be approved by the Senate.

One may be a member of only one chapter at a time. Should a member ever want to change his membership to a different chapter, he must inform the commanding officer of both chapters.

Rights of a Member:

- ★ Right to pursue the type of membership desired, and the right to change from one type of membership to another for any reason, without retribution.
- ★ Right to transfer from one chapter of TEC to another, at any time, for any reason, without problem.
- ★ Right to participate in TEC functions and activities to the fullest extent wished.
- ★ Right to vote in the biannual election for Emperor.
- ★ Right to voice his opinion at any level of the Terran Empire Command.
- ★ Right to Have Fun!

DUTIES OF THE MEMBER OF TERRAN EMPIRE COMMAND:

- ★ I will always behave in a manner that brings credit to TEC, my chapter, and myself.
- ★ I will always praise in public and critique in private.
- ★ I will show courtesy to my subordinates, fellow officers, and superior officers at all times.
- ★ I will never assume, but always verify.
- ★ I will be resolute in the performance of my duty and the execution of Fleet policy and regulation.
- ★ I will always diffuse confrontations, not cause them.
- ★ I will listen to both sides of a dispute and act upon fact, not innuendo.
- ★ I will strive for impartiality and fairness in judgment and disqualify myself from decisions where my judgment may be compromised.
- ★ I will be the first to praise and the last to criticize.
- ★ I will always strive to be part of the solution, not part of the problem.

RANK AND ADVANCEMENT WITHIN TEC

One of the ways TEC recognizes effort and work on behalf of the organization is through the awarding of fictional ranks. Promotion involves participation within, and contributions to, TEC. Upon joining TEC, you will be given your starting rank. If you are a member of a chapter, your chapter Commanding Officer will award you this rank; for those members of TEC who are not members of a chapter, your starting rank will be E-1, the lowest enlisted rank, in the branch to which you are affiliated. See the tables below:

ENLISTED	Imperial Star Fleet	Terran Empire Marine Corps	Army of the Terran Empire
E1	Crewman Recruit	Private	Private
E2	Crewman Apprentice	Private First Class	Private First Class
E3	Crewman	Lance Corporal	Lance Corporal
E4	Petty Officer 3rd Class	Corporal	Corporal
E5	Petty Officer 2nd Class	Sergeant	Sergeant
E6	Petty Officer 1st Class	Staff Sergeant	Staff Sergeant
E7	Chief Petty Officer	Gunnery Sergeant	Sergeant First Class
E8	Senior Chief Petty Officer	Master Sergeant	Master Sergeant
E9	Master Chief Petty Officer	Sergeant Major	First Sergeant

Officer	Imperial Star Fleet	Terran Empire Marine Corps	Army of the Terran Empire
O1	Ensign	Second Lieutenant	Junior Lieutenant
O2	Lieutenant (Junior Grade)	First Lieutenant	Senior Lieutenant
O3	Lieutenant	Captain	Captain
O4	Lieutenant Commander	Major	Major
O5	Commander	Lieutenant Colonel	Lieutenant Colonel
O6 Lower	Captain	Colonel	Colonel
O6 Upper	Fleet Captain	Force Colonel	Senior Colonel
O7	Commodore	Brigadier General	Brigadier
O8	Rear Admiral	Major General	Major General
O9	Vice Admiral	Lieutenant General	Colonel General
O10	Admiral	General	Marshall

When a new chapter is started, the size of the chapter will determine the starting rank for the commander (Commander Starting Rank, or CSR).

A chapter's minimum size is four members. When formed, each chapter must have a Commander, Executive Officer, and Security Officer.

Number of Members	CSR
4	O-1
5 to 7	O-3
8	O-4
9	O-5
10 or more	O-6 (lower)

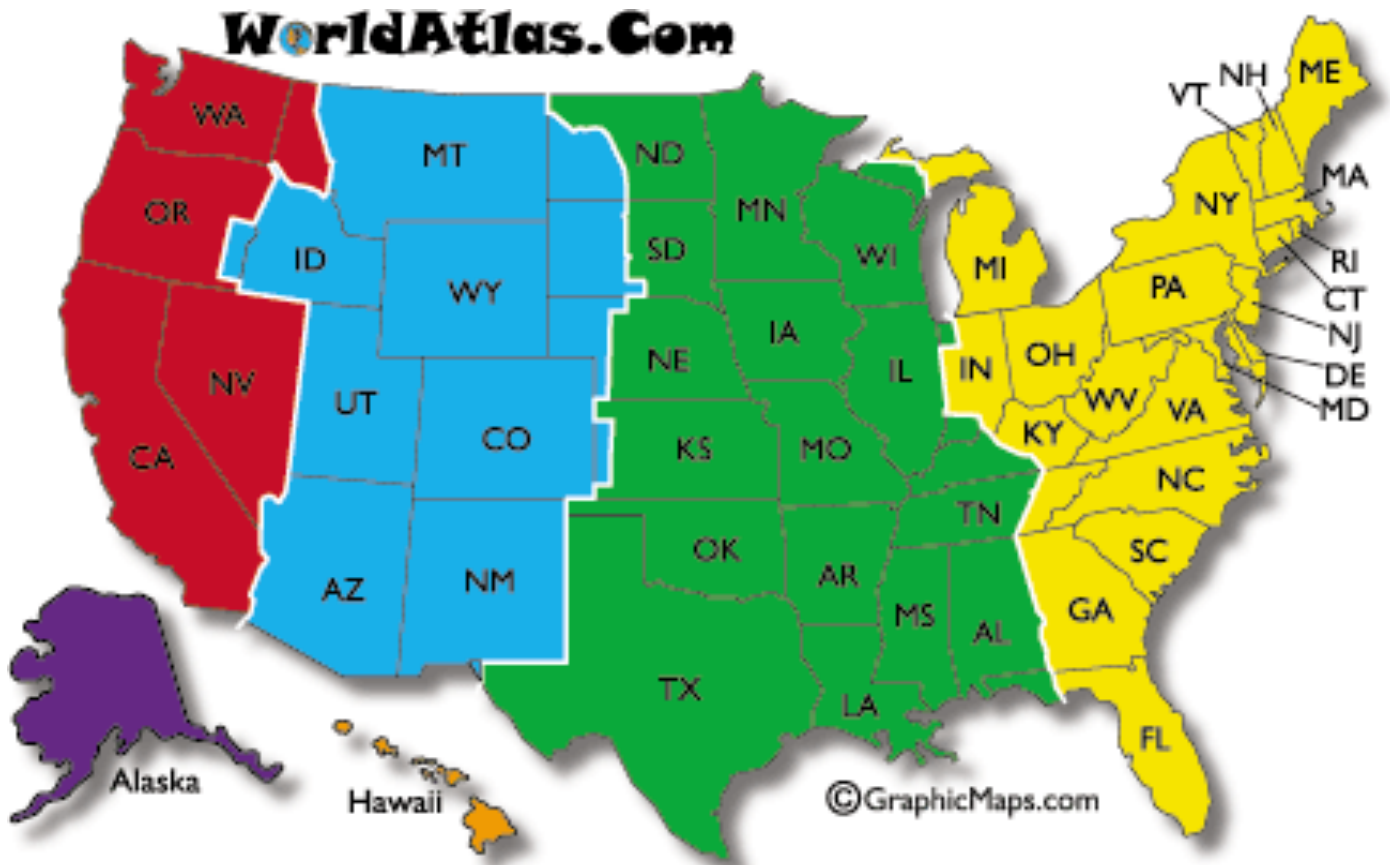


At the discretion of the Senate, a chapter formed by a long-time member of another fan organization (STARFLEET, MFI, KAG, CDF, etc) may have its commander start at his current rank, or O-6 (Upper), whichever is lower. At no time will a member start with a rank higher than O-6 Upper.

Chapters may promote their own members, up to one rank below the CSR, according to the chapter size in the table above. When a chapter grows, the Senate may advance the Commander's rank accordingly. The chapter must maintain an active membership of the indicated number of members for at least six months to enable the Senate to promote the chapter's Commander.

SECTORS, TERRITORIES, CHAPTERS

At this time, few Territories or Sectors are organized. As the TEC grows, more and more Territories and Sectors will be formed. All organized Territories, Sectors, and Chapters will be listed here.



Eastern Sector

Consists of the states, and those parts of states, in the Eastern Time Zone of the United States of America

Central Sector

Consists of the states, and those parts of states, in the Central Time Zone of the United States of America.



Taol Territory

Consists of Oklahoma, Arkansas, Louisiana, and that part of Texas in the Central Time Zone.

ISS Boxer, NCC-1836. Miranda-class Starship

Based in north-central Texas (DFW area)

Commanding Officer: Fleet Captain Tank Clark

Executive Officer:

Security Officer:

Web Site: <http://issboxer.weebly.com>

Email: tank.clark@live.com

